

1 An introduction to matrices

- An $r \times c$ matrix is a table of numbers, with r rows and c columns.
- For example

$$A = \begin{pmatrix} 1 & 3 \\ 2 & 0 \\ 4 & -1 \end{pmatrix}$$

and

$$B = \begin{pmatrix} 5 & 1 \\ 0 & -2 \end{pmatrix}$$

are 3×2 and 2×2 matrices.

- The ij th entry in the matrix A , in the i th row and j th column, is denoted a_{ij} , so $a_{12} = 3$ and $b_{22} = -2$.
- A vector is a matrix with one column, a column of numbers

$$v = \begin{pmatrix} 6 \\ -1 \\ 4 \end{pmatrix}.$$

- Two matrices of the same size are added componentwise

$$\begin{pmatrix} 5 & 1 \\ 0 & -2 \end{pmatrix} + \begin{pmatrix} 3 & 0 \\ -2 & 4 \end{pmatrix} = \begin{pmatrix} 8 & 1 \\ -2 & 2 \end{pmatrix}.$$

- If you multiply a matrix by a number, you multiply each entry in the matrix by the number

$$2A = 2 \begin{pmatrix} 1 & 3 \\ 2 & 0 \\ 4 & -1 \end{pmatrix} = \begin{pmatrix} 2 & 6 \\ 4 & 0 \\ 8 & -2 \end{pmatrix}.$$

- Two matrices can be multiplied if the number of columns of the first matrix equals the number of rows of the second.

- If A is $r \times c$ and B is $c \times d$, then AB is $r \times d$.
- The ij th entry of the product AB is obtained by taking the product of the entries in the i th row of the first matrix with the entries in the j column of the second matrix, and adding them up.
- If $C = AB$, then

$$c_{ij} = \sum_{k=1}^c a_{ik}b_{kj}.$$

- With A 3×2 and B 2×2 as above, the product is 3×2

$$\begin{pmatrix} 1 & 3 \\ 2 & 0 \\ 4 & -1 \end{pmatrix} \begin{pmatrix} 5 & 1 \\ 0 & -2 \end{pmatrix} = \begin{pmatrix} 5 & -5 \\ 10 & 2 \\ 20 & 6 \end{pmatrix}.$$

- In general $BA \neq AB$, in fact in the example BA can't be done.
- The identity matrix I has 1's on the diagonal and zero's elsewhere

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

- Multiplying by the identity matrix leaves the matrix unchanged

$$AI = IA = A.$$

- If it exists, the inverse of a square matrix M , denoted M^{-1} is such that

$$MM^{-1} = I = M^{-1}M.$$

- Matrix inverses are used to solve systems of linear equations, so if

$$Mx = b$$

then

$$x = M^{-1}b$$

provided the inverse exists.

- Inverses are hard to obtain in general.
- If M is diagonal (only the values on the diagonal are nonzero) the inverse is obtained by taking the reciprocal of each of the diagonal values

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 3 \end{pmatrix}^{-1} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & .333 \end{pmatrix}.$$

- If M is 2×2 there is a formula for its inverse

$$M^{-1} = \begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

- This will only work if $ad \neq bc$.
- For B above

$$B^{-1} = \begin{pmatrix} 5 & 1 \\ 0 & -2 \end{pmatrix}^{-1} = \frac{1}{-10} \begin{pmatrix} -2 & -1 \\ 0 & 5 \end{pmatrix}.$$

- A useful property of matrix inverses is that $(AB)^{-1} = B^{-1}A^{-1}$, provided the necessary inverses exist.
- The transpose of a matrix A , denoted A^T or A' , is obtained by exchanging the rows and columns

$$\begin{pmatrix} 1 & 3 \\ 2 & 0 \\ 4 & -1 \end{pmatrix}^T = \begin{pmatrix} 1 & 2 & 4 \\ 3 & 0 & -1 \end{pmatrix}.$$

- A matrix which is equal to its transpose is called symmetric, for example

$$\begin{pmatrix} 5 & 1 \\ 1 & -2 \end{pmatrix}$$

is symmetric.

- The trace of a square matrix is the sum of its diagonal entries, so $tr(A) = \sum a_{ii}$.
- A useful properties of traces is that

$$tr(AB) = tr(BA)$$

if the matrix products exist.

- An $r \times c$ matrix can be viewed as a function which maps vectors of length c into vectors of length r .
- If $\mathbf{x}$ is an $n \times k$ dimensional matrix with ij 'th x_{ij} , then $\mathbf{x}$ looks like:

$$\mathbf{x} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1k} \\ x_{21} & x_{22} & \dots & x_{2k} \\ x_{31} & x_{32} & \dots & x_{3k} \\ . & . & & . \\ . & . & & . \\ . & . & & . \\ x_{n1} & x_{n2} & \dots & x_{nk} \end{bmatrix}$$

2 Some matrix calculations in R

```
> cement=
+ read.csv(
+ "http://chase.mathstat.dal.ca/~bsmith/stat3340/Data/cement.csv"
+ header=T)
> cement
```

	i	y	x_1	x_2	x_3	x_4
1	1	78.5	7	26	6	60
2	2	74.3	1	29	15	52
3	3	104.3	11	56	8	20
4	4	87.6	11	31	8	47
5	5	95.9	7	52	6	33
6	6	109.2	11	55	9	22
7	7	102.7	3	71	17	6
8	8	72.5	1	31	22	44
9	9	93.1	2	54	18	22
10	10	115.9	21	47	4	26
11	11	83.8	1	40	23	34
12	12	113.3	11	66	9	12
13	13	109.4	10	68	8	12

```
> y=cement[,2] #put the second column into a vector called y
> x=as.matrix(cement[,-c(1,2)]) #drop the first two columns
> x
```

	x_1	x_2	x_3	x_4
[1,]	7	26	6	60
[2,]	1	29	15	52
[3,]	11	56	8	20
[4,]	11	31	8	47
[5,]	7	52	6	33

```

[6,] 11 55 9 22
[7,] 3 71 17 6
[8,] 1 31 22 44
[9,] 2 54 18 22
[10,] 21 47 4 26
[11,] 1 40 23 34
[12,] 11 66 9 12
[13,] 10 68 8 12

```

```
> dim(x) #dimension of x
```

```
[1] 13 4
```

```
> ones=rep(1,length(y))
```

```
> ones
```

```
[1] 1 1 1 1 1 1 1 1 1 1 1 1 1
```

```
> dim(ones)
```

```
NULL
```

```
> X=cbind(ones,x) #cbind concatenates matrices by columns
```

```
> X
```

```

      ones x_1 x_2 x_3 x_4
[1,]    1    7  26    6  60
[2,]    1    1  29   15  52
[3,]    1   11  56    8  20
[4,]    1   11  31    8  47
[5,]    1    7  52    6  33
[6,]    1   11  55    9  22
[7,]    1    3  71   17    6
[8,]    1    1  31   22   44
[9,]    1    2  54   18   22

```

```
[10,]    1  21  47   4  26
[11,]    1   1  40  23  34
[12,]    1  11  66   9  12
[13,]    1  10  68   8  12
```

```
> dim(X)
```

```
[1] 13  5
```

The entry in row i and column j of X is the observation on the $j - 1$ 'st predictor variable on subject i , where we think of the column of ones as the 0'th predictor variable.

```
> xp=t(X) #X' = transpose of X
```

```
> xp
```

	[,1]	[,2]	[,3]	[,4]	[,5]	[,6]	[,7]	[,8]	[,9]	[,10]	[,11]	[,12]
ones	1	1	1	1	1	1	1	1	1	1	1	1
x_1	7	1	11	11	7	11	3	1	2	21	1	1
x_2	26	29	56	31	52	55	71	31	54	47	40	1
x_3	6	15	8	8	6	9	17	22	18	4	23	1
x_4	60	52	20	47	33	22	6	44	22	26	34	1

```
> dim(xp)
```

```
[1]  5 13
```

```
> xpx=xp*%X #multiply transpose of X by X
```

```
> xpx
```

	ones	x_1	x_2	x_3	x_4
ones	13	97	626	153	390
x_1	97	1139	4922	769	2620
x_2	626	4922	33050	7201	15739
x_3	153	769	7201	2293	4628
x_4	390	2620	15739	4628	15062

```
> xpxi=solve(xpx) #find the inverse of X'X
> round(xpxi,3)
```

	ones	x_1	x_2	x_3	x_4
ones	820.655	-8.442	-8.458	-8.635	-8.290
x_1	-8.442	0.093	0.086	0.093	0.084
x_2	-8.458	0.086	0.088	0.088	0.086
x_3	-8.635	0.093	0.088	0.095	0.086
x_4	-8.290	0.084	0.086	0.086	0.084

```
> round(xpxi%%xpx,3) # (X'X)inverse times (X'X) should be the
```

	ones	x_1	x_2	x_3	x_4
ones	1	0	0	0	0
x_1	0	1	0	0	0
x_2	0	0	1	0	0
x_3	0	0	0	1	0
x_4	0	0	0	0	1

```
> b=xpxi%%t(X)%%y # (X'X)inverse X'y
> b
```

	[,1]
ones	62.4053693
x_1	1.5511026
x_2	0.5101676
x_3	0.1019094
x_4	-0.1440610

```
> print(lm(y~x_1+x_2+x_3+x_4,data=cement)) #least squares esti
```

Call:

```
lm(formula = y ~ x_1 + x_2 + x_3 + x_4, data = cement)
```

Coefficients:

(Intercept)	x_1	x_2	x_3	x_4
62.4054	1.5511	0.5102	0.1019	-0.1441

>